

Plezier in schaken

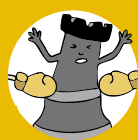
Fun With Chess

3



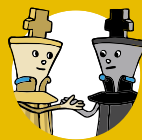
Mat

Checkmate



Twee keer aangevallen stuk

Twice attacked piece



Pat

Stalemate



En passant slaan

En passant capture



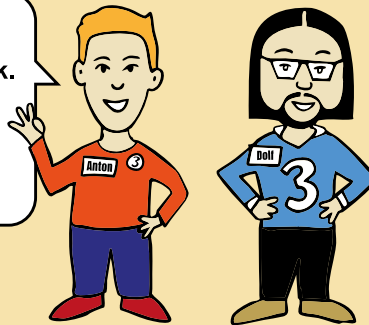
Verdedigen

Defend

Hoe werkt het werkboek

How to use this book

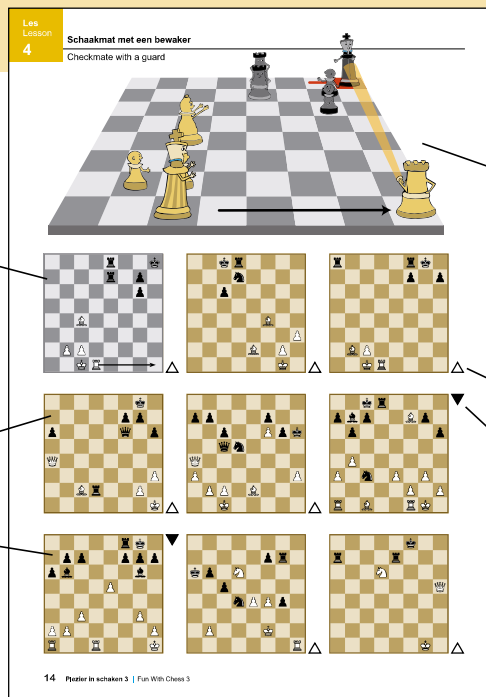
Wij zijn Dolf en Anton,
de makers van dit werkboek.
Je zult ons regelmatig
tegenkomen in het boek.
Succes en veel plezier!



We are Dolf and Anton,
the creators of this chess
workbook. You will meet us
several times in this book.
Good luck and enjoy!

Voorbeeldoefening
Example of exercise

Oefening
Exercise

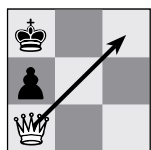


De afbeelding aan de
bovenkant van de pagina
verduidelijkt de opdracht
The image at the top of the
page clarifies the exercise

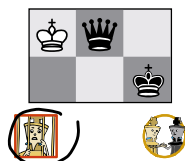
Wit aan zet
White to move
Zwart aan zet
Black to move



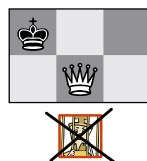
Wat je moet doen
What you should do



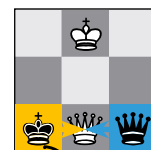
Pijl zetten
Draw an arrow



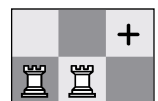
Omcirkel de keuze
Circle one answer



**Wel of niet
schaakmat**
Checkmate or not



Omcirkel de juiste pijl
Circle the correct arrow



Plus zetten
Draw plus symbol

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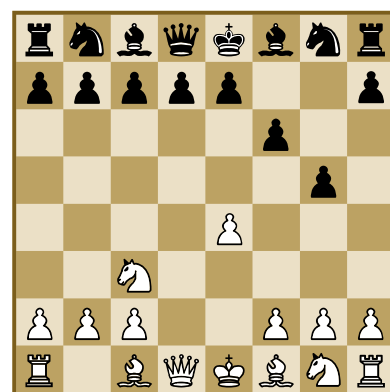
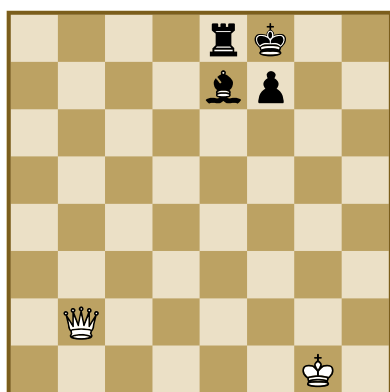
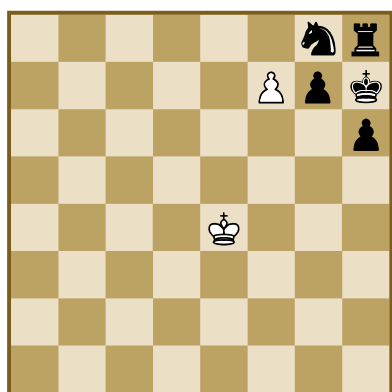
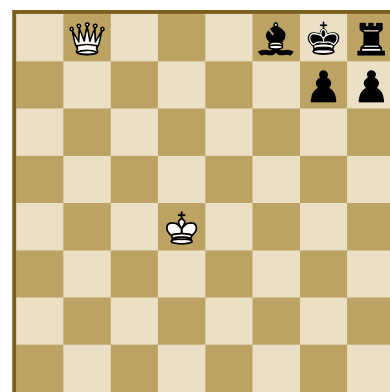
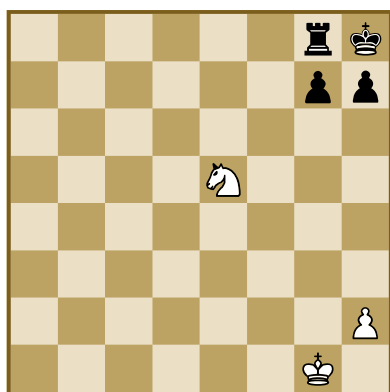
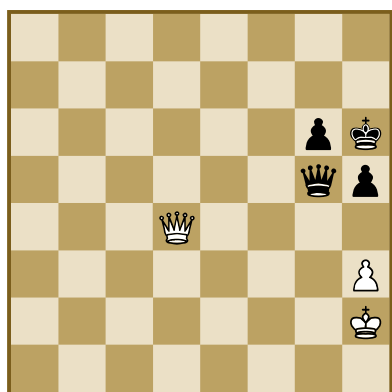
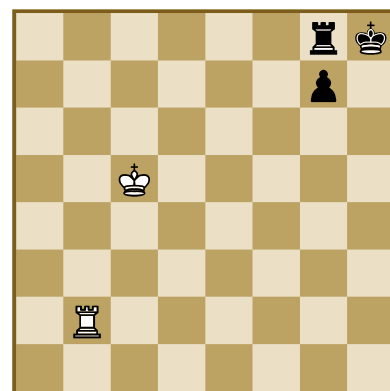
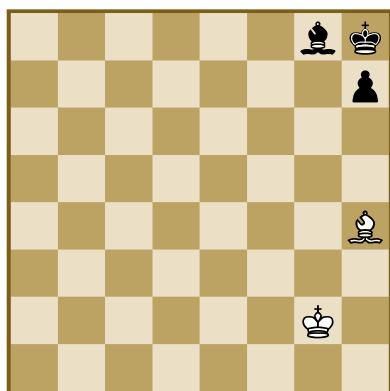
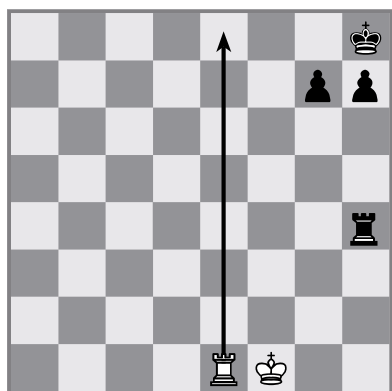
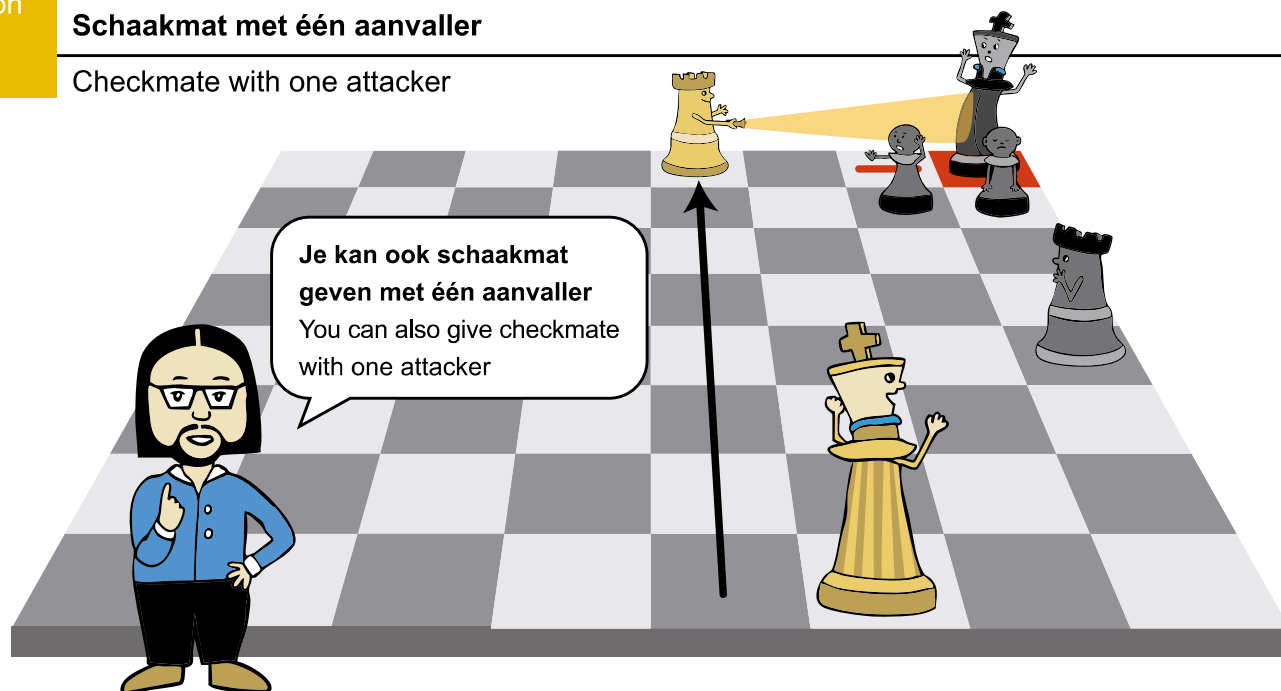
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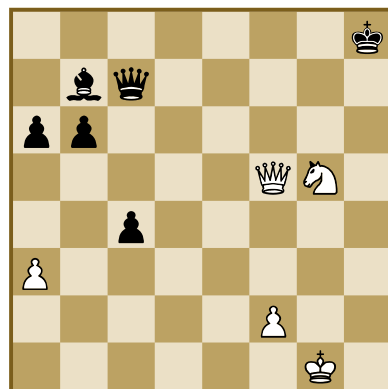
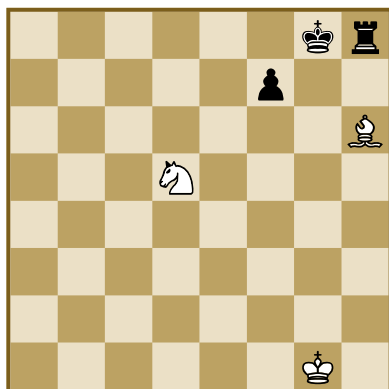
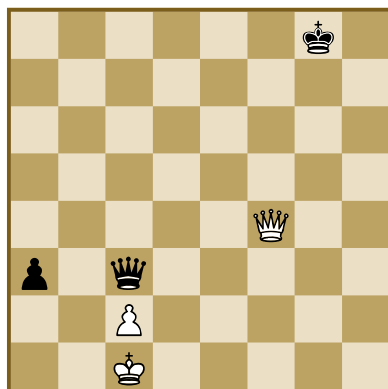
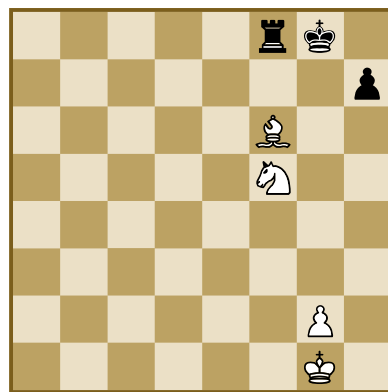
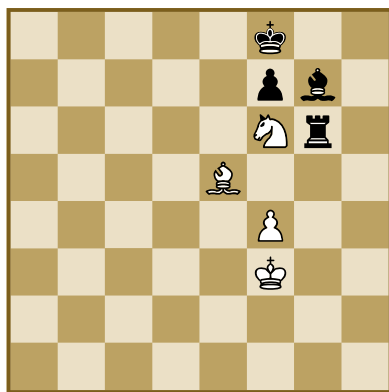
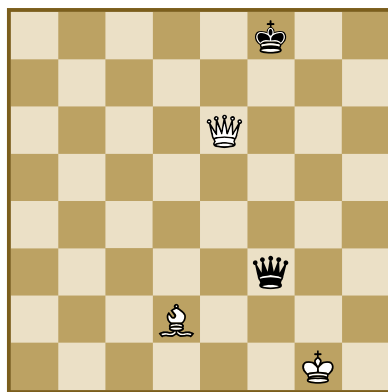
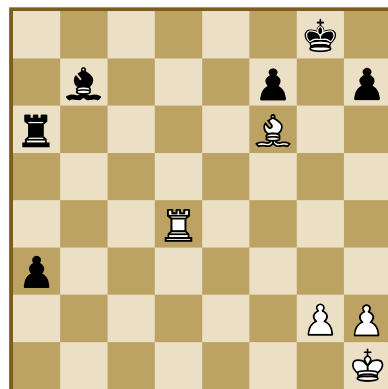
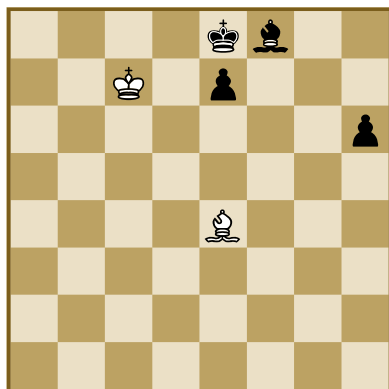
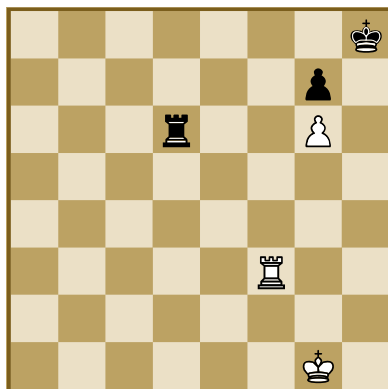
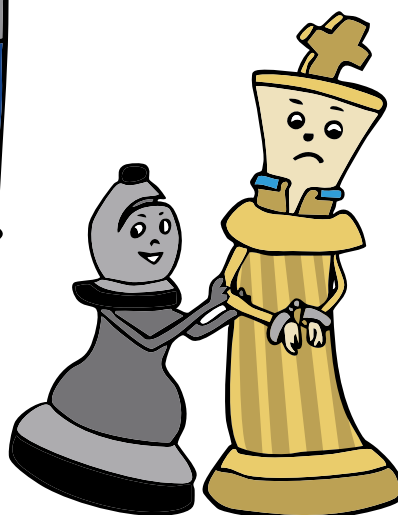
Schaakmat met één aanvaller

Checkmate with one attacker



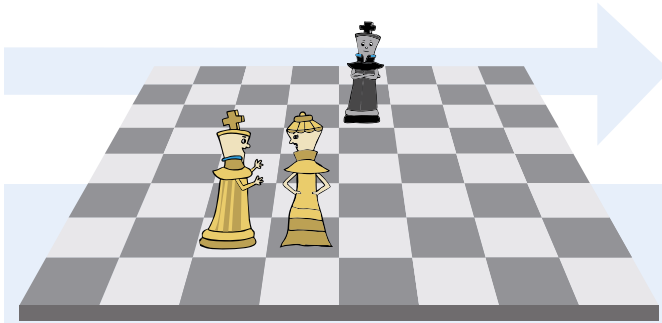
Schaakmat met een bewaker

Checkmate with a guard



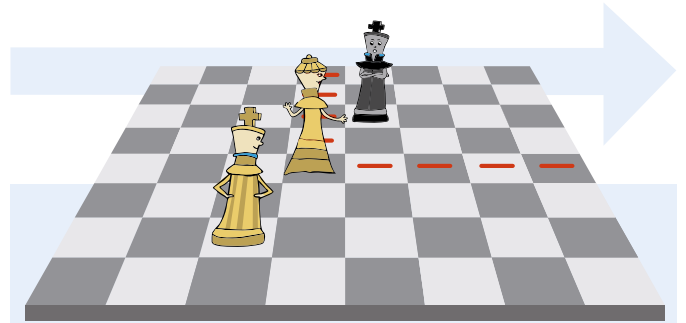
Schaakmat zetten met de koningin

Deliver checkmate with the queen



Fase 1: De koningin gaat de zwarte koning naar een hoek drijven. Bedenk in welke hoek je schaakmat gaat geven. De koningin blijft op een paardensprong afstand.

Stage 1: The queen is going to force the king into a corner. Decide in which corner you are going to give checkmate. The queen maintains the distance of a knight's move away.

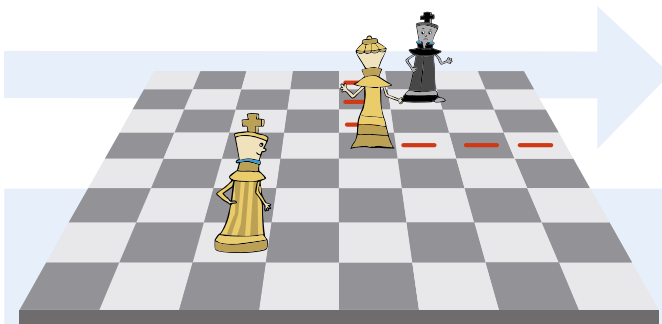


De gevangenis is kleiner geworden.

De minnetjes zijn als een muur van de gevangenis.

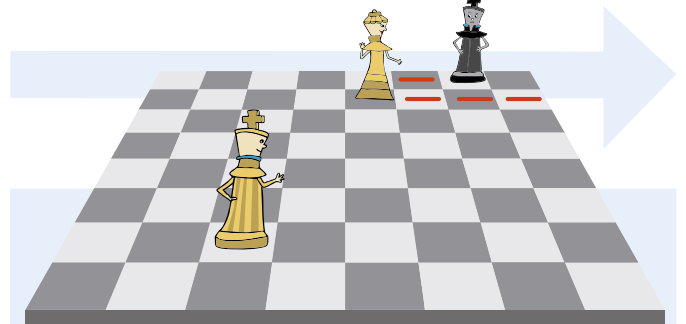
The prison is getting smaller.

The minus signs are like the walls of a prison.



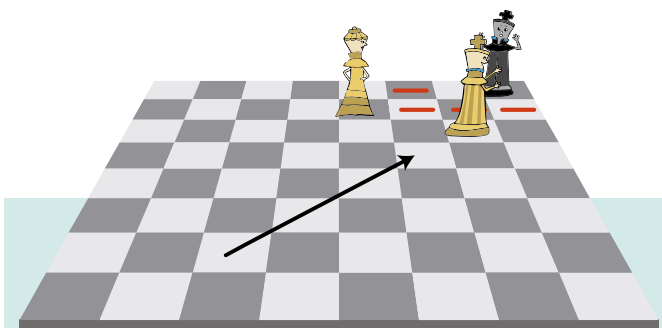
Maak de gevangenis steeds kleiner.

Keep making the prison smaller.



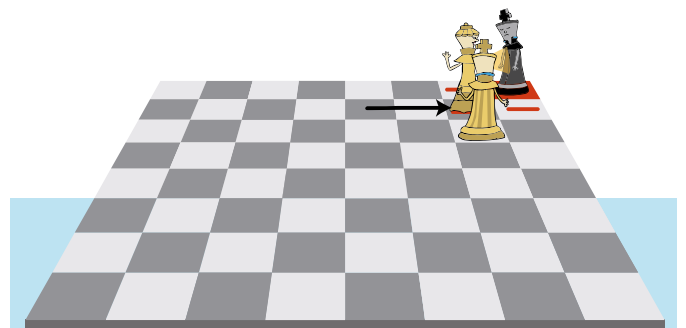
Nu zit de koning veilig in de cel en kan nog maar één zet doen. Pas op: als de koning niet meer kan bewegen, dan is het pat.

Now the king is safely locked in the cell and can make only one more move. Watch out: if the king cannot move anymore, it is stalemate.



Fase 2: Haal de koning erbij.

Stage 2: Bring in the king.



Fase 3: Geef schaakmat met de koningin.

Let daarbij op dat de koning niet meer kan vluchten.

Stage 3: Give checkmate with the queen.

Do not let the king escape.

Zet alles gedekt neer

Protect all your pieces

